TOWN OF FLORENCE PARKS AND RECREATION ADVISORY BOARD AGENDA

Florence Town Hall Council Chambers 775 North Main Street Florence, Arizona 85132

Thursday, June 25, 2015 6:00 P.M.

1. CALL TO ORDER

2. ROLL CALL:

Board Members: Linda Fenstermaker, Shawn Gibson, Don Pinson, Robert

Smidt, Donald Woolridge

Council Liaison: Vice Mayor Tara Walter

3. NEW BUSINESS

- a. Discussion/Approval/Disapproval of the April 23, 2015 meeting minutes
- b. Update on Territory Square Library/Recreation Complex Project
- c. Aquatic Center Opening July 4, 2015

4. UNFINISHED BUSINESS

- a. Discussion/Approval/Disapproval of the Fiscal Year 2015-16 Parks and Recreation Fee Schedules
- b. Discussion/Approval/Disapproval of Parks and Recreation Department Mission, Vision and Values
- c. Update on the Tree City USA program

5. STAFF REPORTS

a. Parks and Recreation Director

6. CALL TO THE PUBLIC/BOARD RESPONSE

Call to the Public for Public Comment on issues within the jurisdiction of the Town of Florence Parks and Recreation Advisory Board. Council rules limit public comment to three minutes. Individual Members may respond to criticism made by those commenting, may ask staff to review a matter raised or may ask that a matter be put on a future agenda. However, members shall not discuss or take action on any matter during an open call to the public unless the matters are properly noticed for discussion and legal action.

7. CALL TO THE BOARD

8. ADJOURNMENT

POSTED THE 17th DAY OF JUNE, 2015, BY MARIA HERNANDEZ, DEPUTY TOWN CLERK, AT 775 NORTH MAIN STREET, 1000 SOUTH WILLOW STREET, FLORENCE, ARIZONA, AND AT www.florenceaz.gov.

****PURSUANT TO TITLE II OF THE AMERICANS WITH DISABILITIES ACT (ADA), THE TOWN OF FLORENCE DOES NOT DISCRIMINATE ON THE BASIS OF DISABILITY REGARDING ADMISSION TO PUBLIC MEETINGS. PERSONS WITH A DISABILITY MAY REQUEST REASONABLE ACCOMMODATIONS BY CONTACTING THE TOWN ADA COORDINATOR, AT (520)868-7574 OR (520)868-7502 TDD. REQUESTS SHOULD BE MADE AS EARLY AS POSSIBLE TO ALLOW TIME TO ARRANGE THE ACCOMMODATION.****